KeyController Testing Procedure

Class: COP 4331C (Summer 2017)

Group: G13

Project Name: LightMap

This document written by Alec Romine

1. Test if exit flags are raised when the keys q,x, or esc keys are pressed
   1. From the command line, Run “KeyControllerTester.py” with the “KeyController.py”

in the same folder

* + 1. The test passed. The image exited when ‘q’ was pressed.
    2. The test passed. The image exited when ‘x’ was pressed.
    3. The test passed. The image exited when ‘esc’ was pressed.

1. Test if enter flags are raised when the keys enter key is pressed
   1. From the command line, Run “KeyControllerTester.py” with the “KeyController.py”

in the same folder

* + 1. The test passed. The image exited when ‘enter’ was pressed